

# AGGP 231C : Application Development and Software Prototyping

Current application development can target multiple platforms across a range of devices such as phones, tablets, smart devices, consoles, and personal computers. Students will study current technologies for cross-platform development and deployment. Several intense hands-on software prototype projects will be required where students will design a concept, build a proof of concept, and conduct a postmortem review.

**Credits** 3

**Lab/Practicum/Clinical Hours** 3

**Lecture Hours** 2

**Prerequisite Courses**

AGGP 131C

AGGP 140C

CPET 125C